

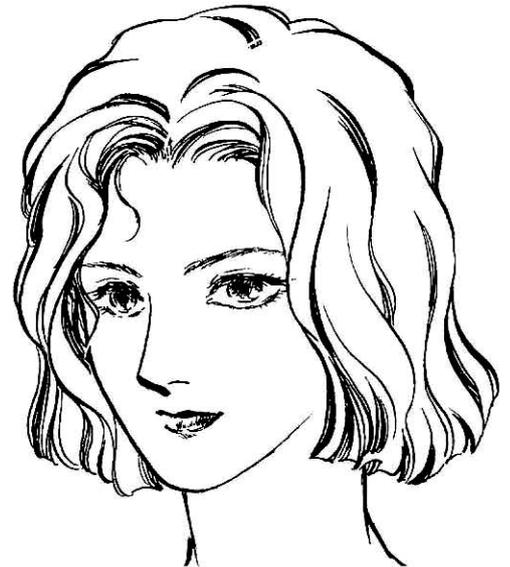
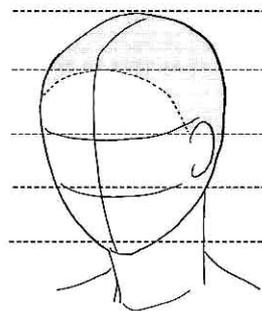
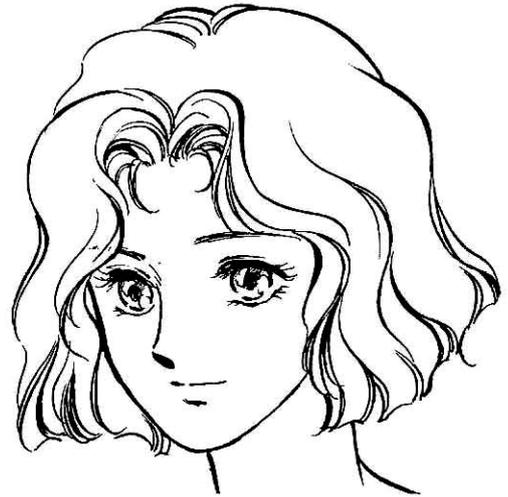
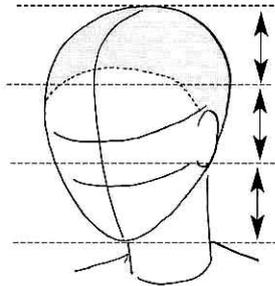
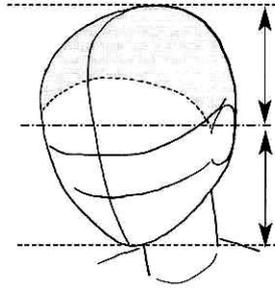
DESSINER DES PERSONNAGES MANGAS

2eme partie

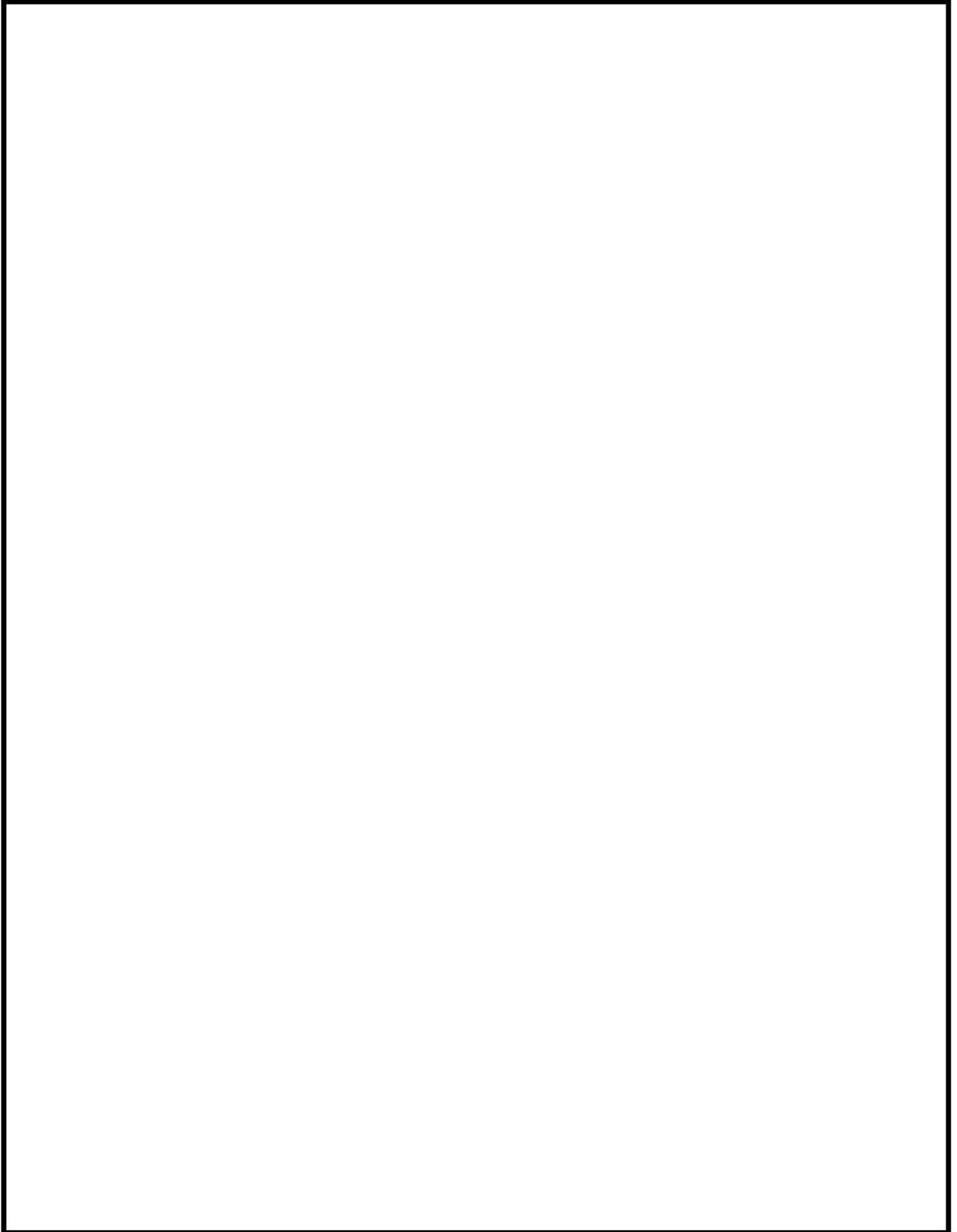


1) Petit Rappel

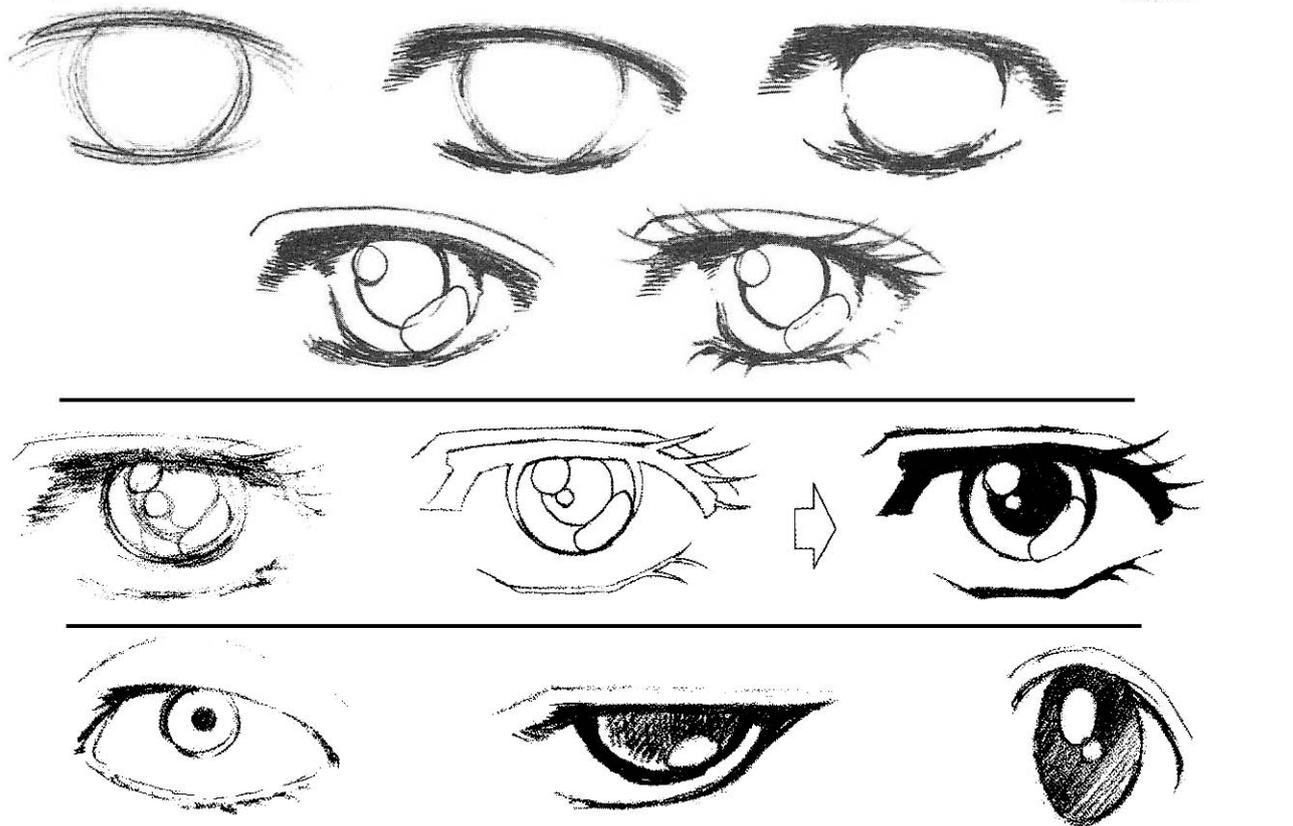
Tu peux voir ci-dessous la progression des traits du visage en fonction de l'âge :



a) *selon l'exemple précédent, essaie à ton tour de dessiner un personnage à différents niveaux d'âge.*

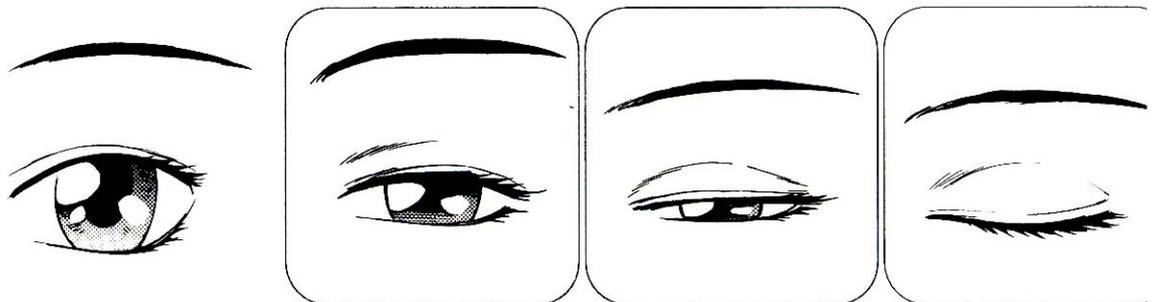


b) Voici différents modèles de yeux



Yeux fermés

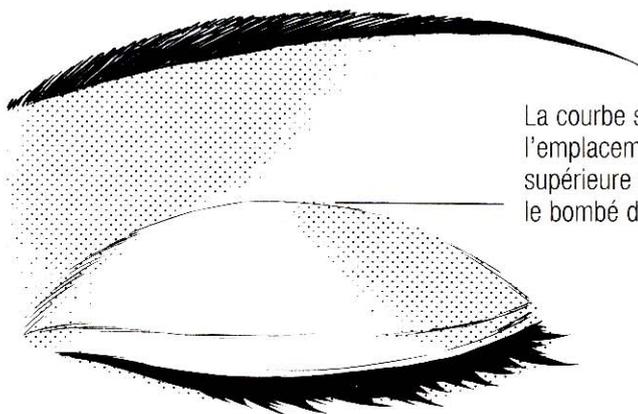
Les rides et plis d'expression diffèrent selon que les yeux sont entrouverts ou fermés. De plus, la ligne des yeux se trouve légèrement abaissée par rapport à sa position centrale lorsqu'ils sont complètement clos.



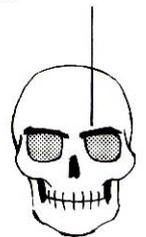
L'œil se ferme, les deux paupières bougent presque simultanément.

Le sourcil s'abaisse.

Les sourcils suivent la courbure de l'arcade sourcilière.

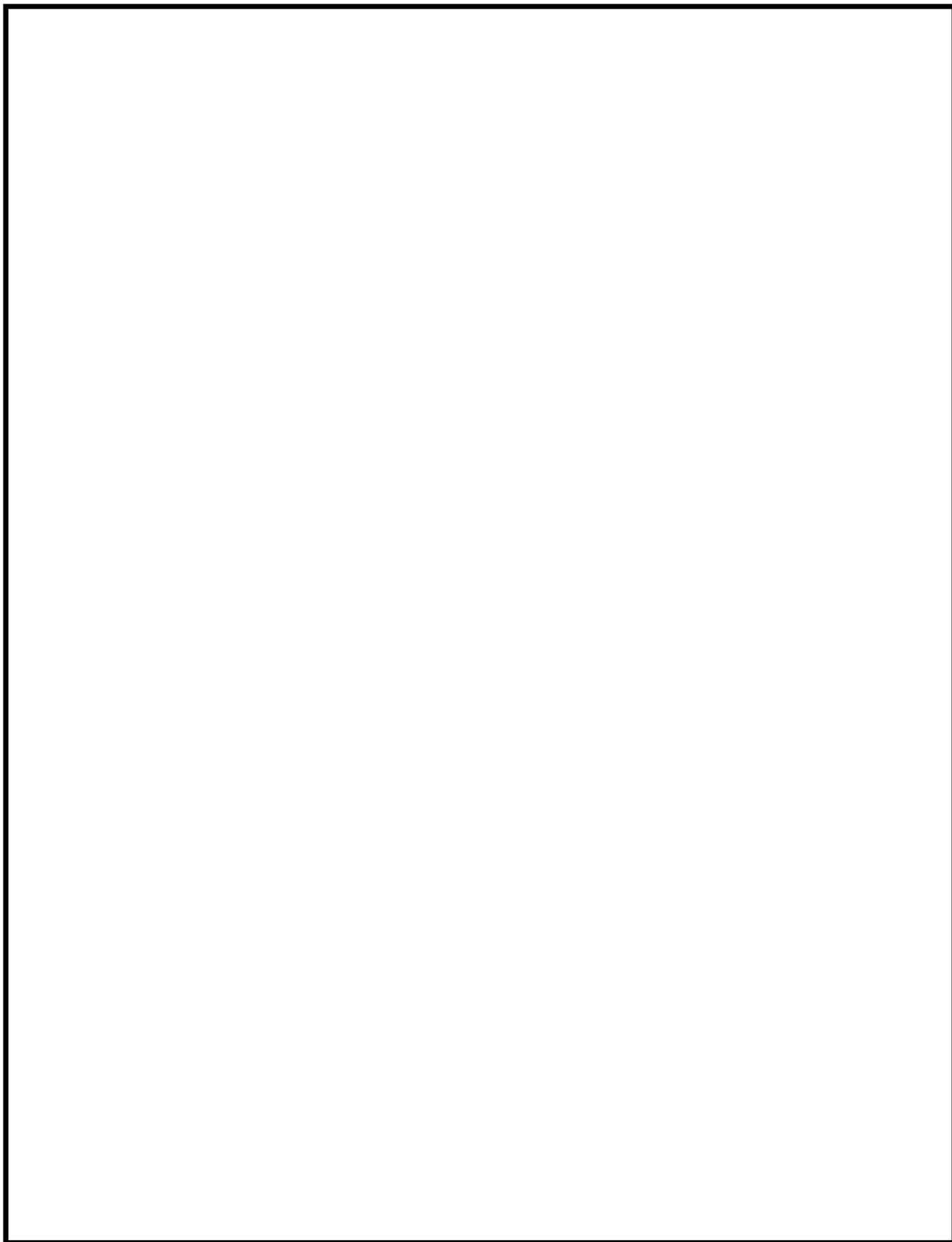


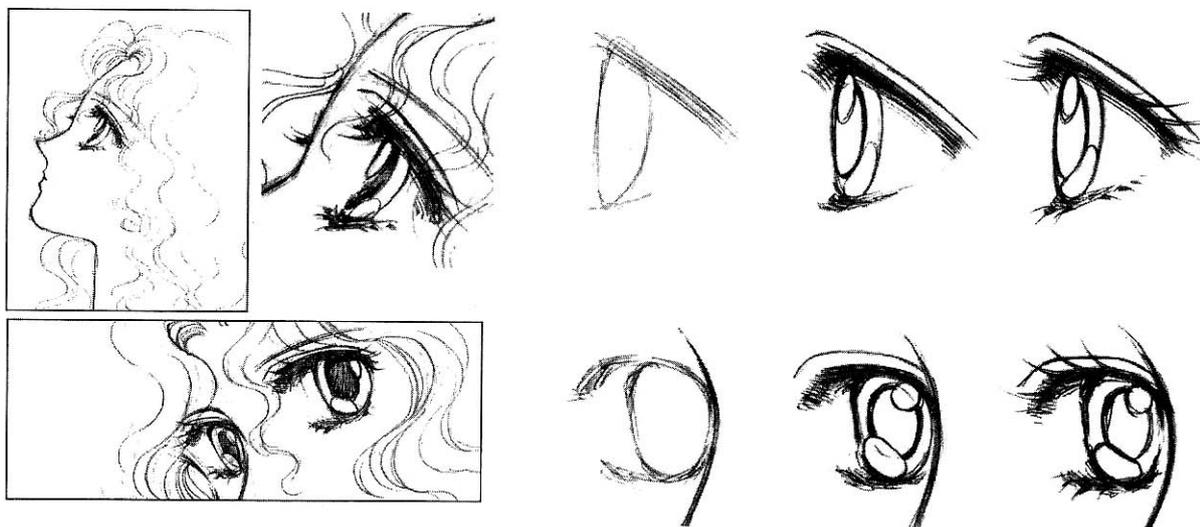
La courbe soulignant l'emplacement de la paupière supérieure met en évidence le bombé du globe oculaire.



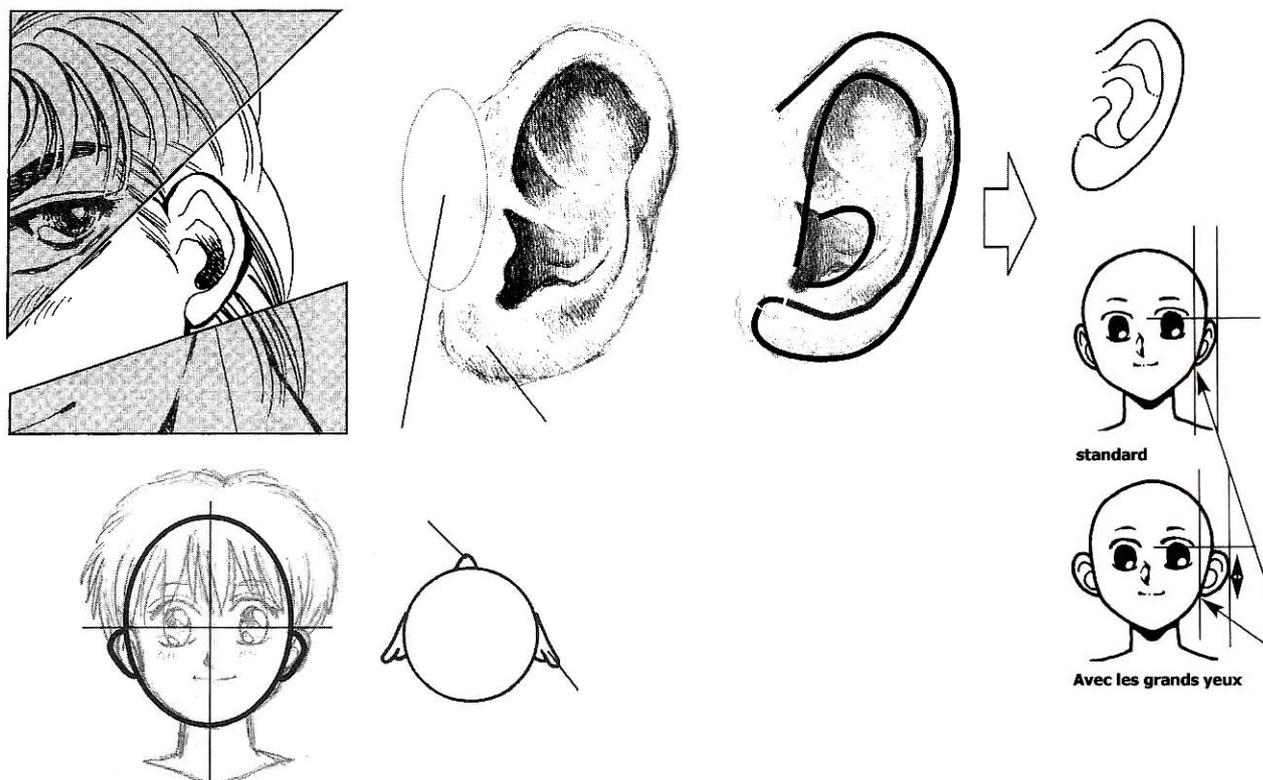
Les yeux mi-clos laissent apparaître une ligne délicate.

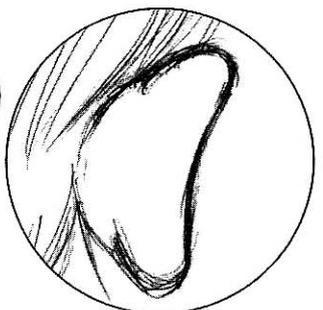
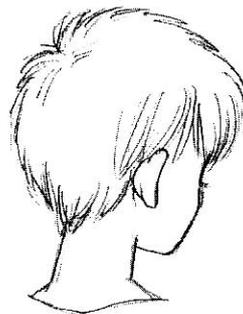
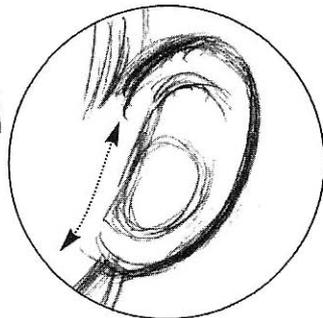
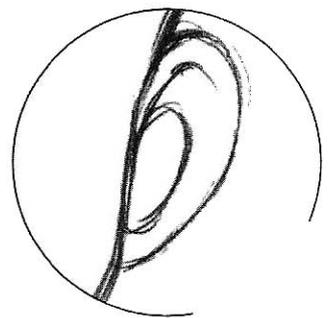
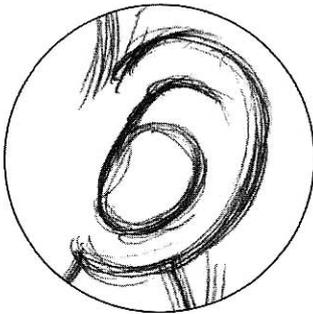
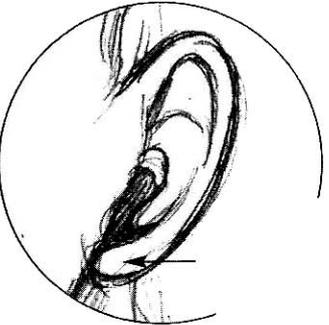
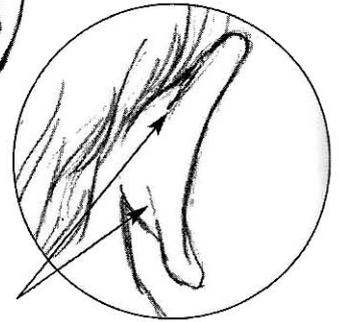
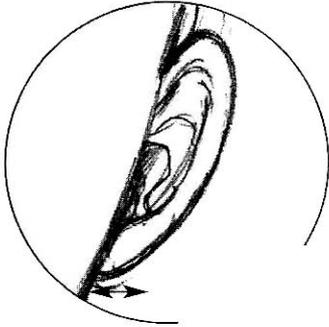
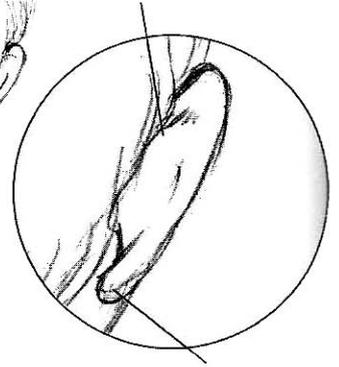
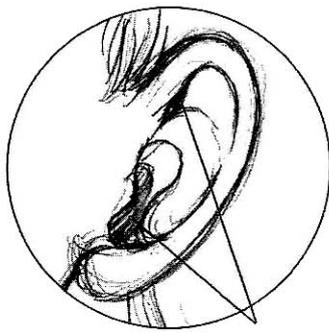
Reproduis les différents modèles de la page précédente :





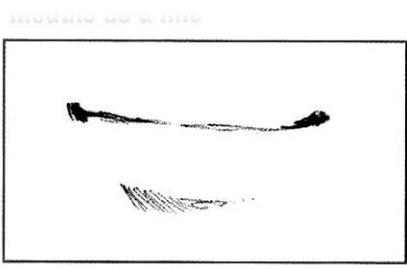
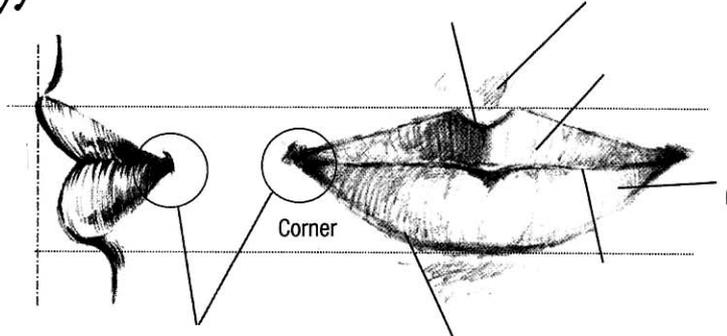
c) Voici différents modèles d'oreilles



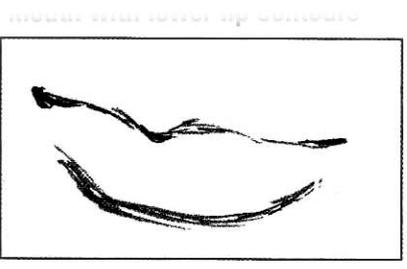
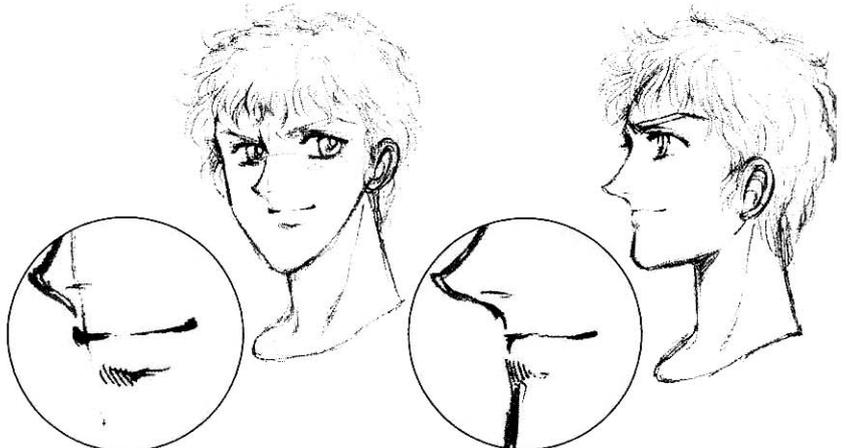




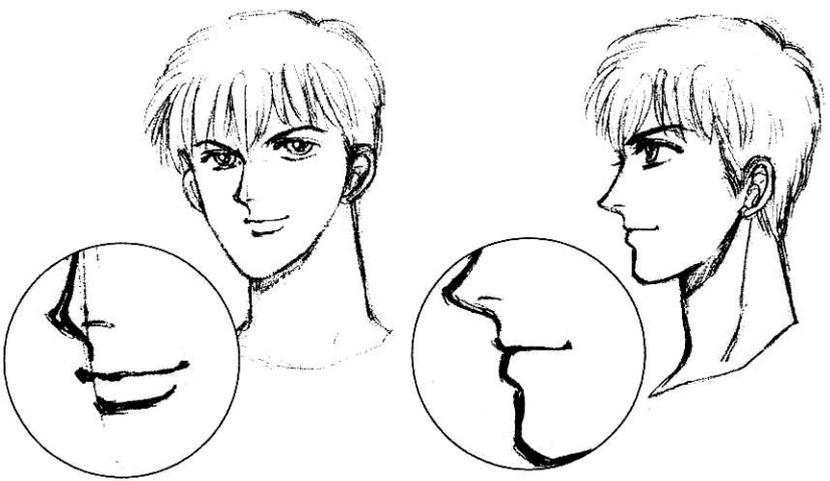
d) Voici différents modèles de bouche



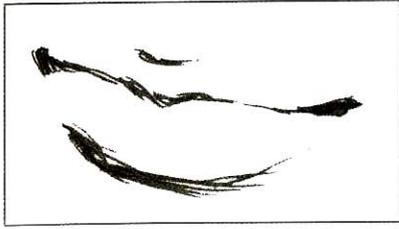
This mouth was rendered using a straight



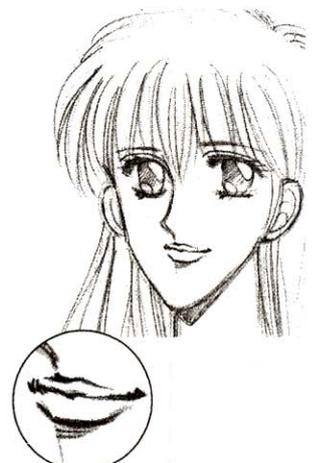
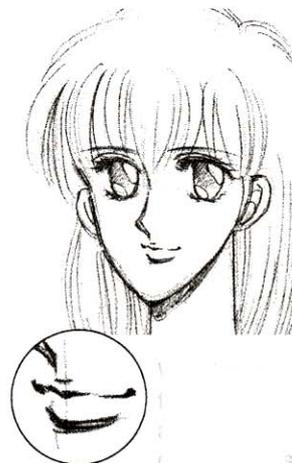
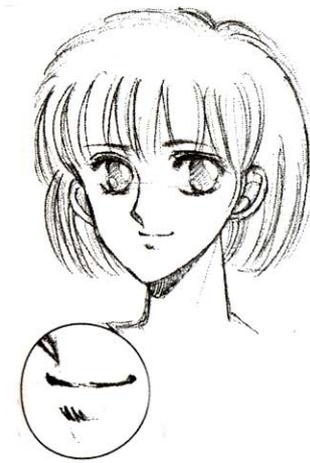
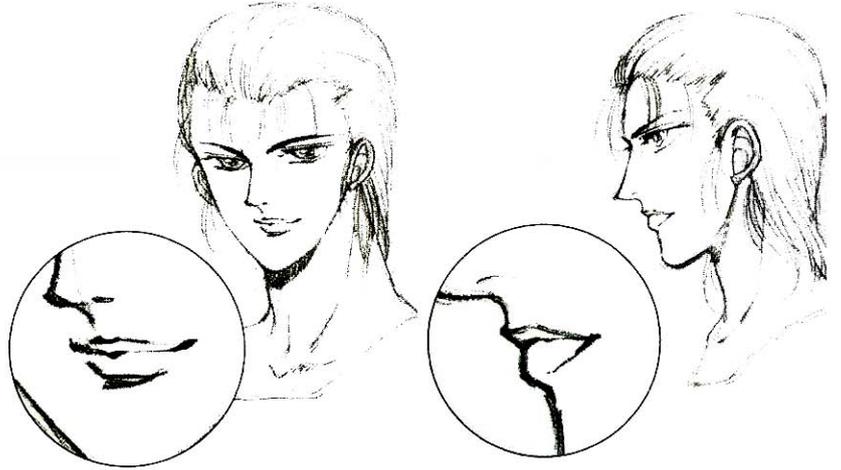
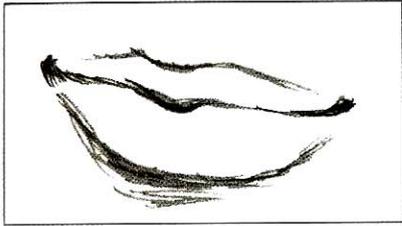
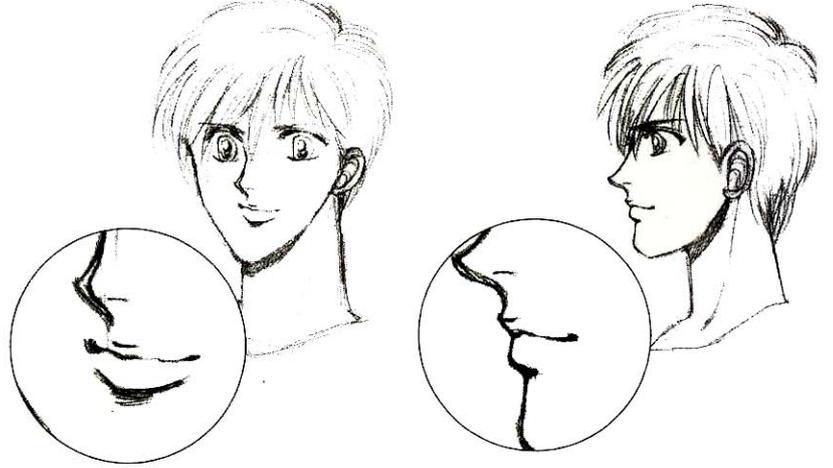
rather than using form construction



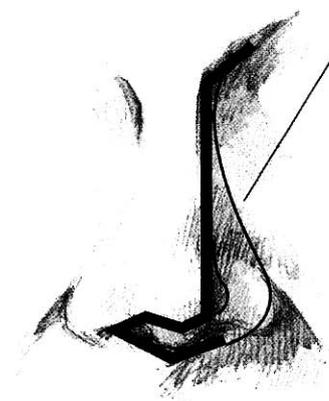
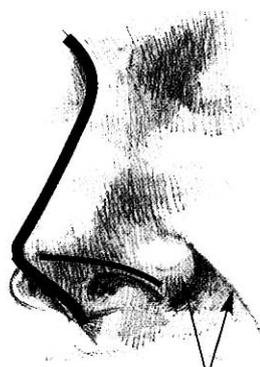
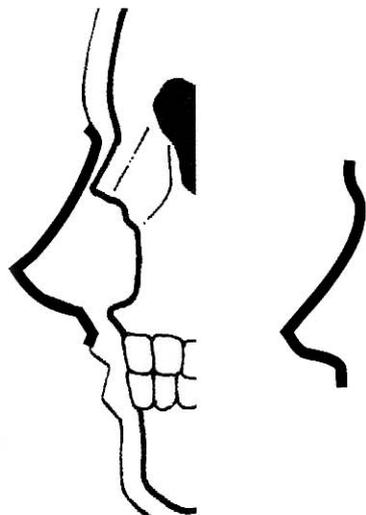
thick, voluminous mouth

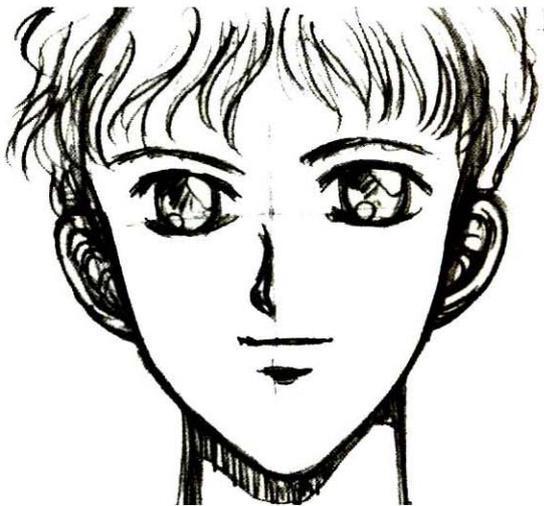
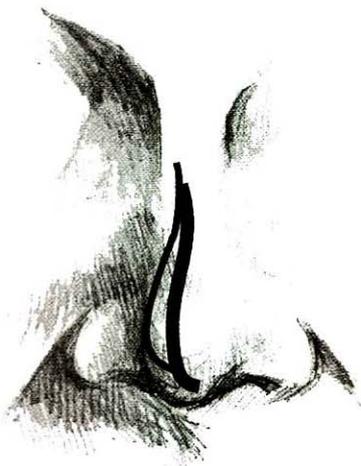
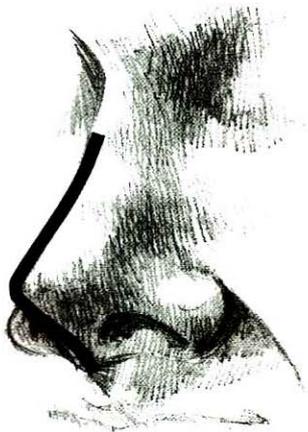
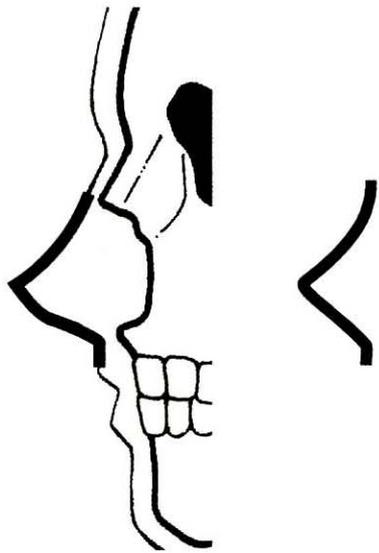


How to draw a mouth with thick lips



e) Voici différents modèles de nez à reproduire





f) Profils et mouvements des cheveux

